PATRICK SPENCER

Brooklyn, NY 11206 | (646) 503-9232 | PSpencer.ny@gamil.com Portfolio | Github | LinkedIn

Experience	Software Engineer, EXTRA: 2022 - 2023
	 Release Manager for Mobile Application acting as the main point of entry for a FinTech Credit Building service. Integrating React Native with third party services (APTO, Persona, ARRAY, etc.) to safely and securely provide members access to virtual and physical debit cards along with insight into their credit score and pertinent score factors.
	Mobile App Engineer, Better Mortgage: 2021 - 2022
	 Mobile Application for internal real estate agents. Release Manager for (along with maintaining and curating) a design system moving toward a universal component library leveraging React Native to service Web and Mobile.
	Mobile App Engineer, the EMPLOYEE app: 2018 - 2021
	 Build, Develop and Maintain the EMPLOYEEApp — an enterprise communications solution — for Web and Mobile.
Skills	React Native EXPO React JavaScript TypeScript Redux MobX Node GraphQL MongoDB HTML5 CSS3 SQL AWS AppCenter Bitrise
Projects	EXTRA: Build Credit With Debit <u>ios</u> <u>android</u> (Demo login available) Mobile App for EXTRA Members to activate their Extra Card, view statement balances, monitor their credit score, engage with credit oriented education content, and purchase/redeem points for items in the reward store.
	 Custom built integration to supply credit score info and updates
	 @better/universal-components web mobile Library containing core components and component patterns creating a universal design system that can be used on web and mobile. Dotted Paths for TypeScript AutoComplete
	 Custom React Native Primitives enable design-tokens and theming to be passed not only to provided components, but anywhere in your project.
	theEMPLOYEEapp <u>ios</u> <u>android</u> (Demo login available)
	Mobile App for enhanced employee communication, serving image/audio/video content for users to like, comment, and engage with.
	2020 MarCom Award for Best Mobile App for Business
Education	App Academy: 2017
	 Intensive 1000-hour software development curriculum with < 3% acceptance rate.
	University of Arizona: 2012 Bachelor of Fine Arts in Acting and Musical Theater